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Virtualisation

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Motivation

- virtual machine: efficient, isolated duplicate of a real machine
- **Virtual machine monitor (VMM)/Hypervisor**: piece of software that creates illusion of multiple virtual machines on the same physical hardware
- virtualisation: allows single computer to host multiple virtual machines
- · advantages:
 - failure in one virtual machine doesn't bring down the system
 - can run multiple operating systems on the same hardware
 - fewer physical machines: less capital expenditure and operating costs
 - easier maintenance
 - ability to run legacy applications unsupported by current hardware
 - ability to test application in variety of environments

History

- seminal work 1974: Formal Requirements for Virtualizable Third Generation Architectures
 - listed conditions a computer should satisfy to support virtualisation efficiently
 - x86 didn't meet these requirements until 2005

Requirements for Virtualisation

Hypervisors should provide:

- safety: hypervisor should have full control of virtualised resources
- fidelity: behaviour of program on VM should be identical to behaviour on bare hardware
 - **sensitive instructions**: behave differently when executed in kernel mode c.f. user mode

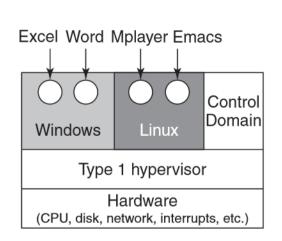
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- privileged instructions: cause a trap if executed in user mode
- a machine is virtualisable only if the sensitive instructions are a subset of the privileged instructions
- i.e. if you try to do something in user mode that you should not be doing, the hardware should trap
- Intel 386 didn't do this meaning couldn't support hypervisor directly
- **efficiency**: a substantial subset of the virtual processor's instructions should be executed directly by the real processor with no software intervention by the VMM
- **paravirtualisation**: presents a machine-like software interface, exposing the fact that it is a virtualised environment
 - provides hypercalls, allowing explicit requests to be sent to hypervisor
 - guests use hypercalls for privileged sensitive operations e.g. updating the page tables
 - by cooperating with hypervisor explicitly you get simpler and faster system
- **process-level virtualisation**: allow a process to run where the program was intended to run on a different architecture/OS

Type 1 and Type 2 Hypervisors

- terminology from Goldberg (1972)
- both pretend to be a full computer, and must execute machine's instruction set in a safe manner
- type 1: similar to an OS, as it is the only program running in most privileged mode
 - supports multiple copies of actual hardware (virtual machines) similar to processes an OS runs
- type 2: program that relies on an OS to allocate/schedule resources, similar to a regular process
- guest operating system: OS running on top of hypervisor
- host operating system: OS running on hardware (for Type 2 hypervisor)

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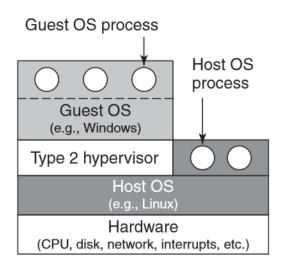


Figure 7-1. Location of type 1 and type 2 hypervisors.

Figure 1: hypervisor-types